## Dear Recruiters,

My name is **Rhune Beeckmans**, and I'm a student in **Digital Arts and Entertainment** at **Howest**, majoring in **Independent Game Development**. By 2028, I will graduate and will be looking for a position as a **3D Generalist**.

My passion for making games started when I was only ten years old, creating games in **Scratch**. Ever since, I've been pursuing my dream of becoming a game developer. When I discovered **DAE at Howest**, I instantly knew it would be the perfect fit. During my studies, I challenge myself the most in **3D**, since that's where I want to focus in my career, but I also enjoy creating games using my own assets.

After graduating, my dream is to start my own **indie game company** and bring my creativity to life through engaging video games. Before I do that, I would love the opportunity to gain experience at your company and learn from your team.

Thank you for considering my application. I look forward to the opportunity to speak with you further.

Best regards,

**Rhune Beeckmans**